#### **Discrete Mathematics Review**

- logic, proofs
- induction
- graph theory
- modular arithmetic, RSA
- polynomials, error correction
- countability, computability
- counting

# First-Order Logic

First-order logic introduces quantifiers:  $\forall$ ,  $\exists$ . Now we need more than truth tables; we need semantic proofs.

Recall the intuition:

- ► ∀ is a way to write infinite "AND"s;
- $\blacktriangleright$   $\exists$  is a way to write infinite "OR"s.

Recall De Morgan:  $\neg \forall x P(x) \equiv \exists x \neg P(x)$  and  $\neg \exists x P(x) \equiv \forall x \neg P(x)$ .

Question for review: is  $\forall x \exists y P(x, y) \equiv \exists y \forall x P(x, y)$ ? No; P(x, y) = "x loves y".

#### Set Notation

#### Basic notation: $\in$ , $\subseteq$ , $\cup$ , $\cap$ .

- ▶ To prove set equality A = B, show  $A \subseteq B$  and  $B \subseteq A$ .
- ▶ To prove  $A \subseteq B$ , show that for each  $a \in A$ , then  $a \in B$  also.
- $\blacktriangleright$  {0,1} is the set containing the two elements 0 and 1.
- [0,1] is the closed interval containing all x with  $0 \le x \le 1$ .
- (0,1) is the open interval containing all x with 0 < x < 1, or it is the ordered tuple containing 0 and 1 (context).
- Cartesian product:  $A \times B$  is the set of all pairs (a, b) where  $a \in A$  and  $b \in B$ .
- $\{0,1\} \times \{A,B\} = \{(0,A), (0,B), (1,A), (1,B)\}.$
- We define sets like so: {x ∈ S : conditions on x}. This is the set of all elements in S satisfying the stated conditions.

 ${x \in \mathbb{N} : 2 \le x \le 7} = {2,3,4,5,6,7}.$ 

#### Induction

Principle of induction: To prove a statement  $\forall n \in \mathbb{N}, P(n),$ 

- ► (base case) prove P(0);
- ▶ (inductive step) prove  $\forall n \in \mathbb{N}, P(n) \implies P(n+1)$ .

Union bound: for events *A*, *B*,  $\mathbb{P}(A \cup B) \leq \mathbb{P}(A) + \mathbb{P}(B)$ .

For positive integers *n* and events  $A_1, \ldots, A_n$ , prove  $\mathbb{P}(\bigcup_{i=1}^n A_i) \leq \sum_{i=1}^n \mathbb{P}(A_i)$ ?

- ▶ Base cases: n = 1 obvious; n = 2 is given above.
- ▶ Inductive step: Assume P(n). Prove P(n+1).
- ► Let  $A_1, \ldots, A_{n+1}$  be events. Then,  $\mathbb{P}(\bigcup_{i=1}^{n+1} A_i) = \mathbb{P}((\bigcup_{i=1}^n A_i) \cup A_{n+1}) \le \mathbb{P}(\bigcup_{i=1}^n A_i) + \mathbb{P}(A_{n+1}).$
- ▶ Apply inductive hypothesis.  $\mathbb{P}(\bigcup_{i=1}^{n} A_i) \leq \sum_{i=1}^{n} \mathbb{P}(A_i)$ .
- ► So,  $\mathbb{P}(\bigcup_{i=1}^{n+1} A_i) \leq \sum_{i=1}^{n+1} \mathbb{P}(A_i)$ .

## Propositional Logic

Language of propositional logic: given propositions P, Q,

- negate a proposition:  $\neg P$ ;
- ▶ combine propositions:  $P \lor Q$ ,  $P \land Q$ ,  $P \implies Q$ ,  $P \iff Q$ .

To answer questions in propositional logic, use *truth tables*. Or, use logical equivalences (e.g., De Morgan).

Midterm question: given a truth table

Ρ	Q	$P \oplus Q$
Т	Т	F
Т	F	Т
F	Т	Т
F	F	F

can you write an equivalent sentence using  $P, Q, \neg, \land, \lor$ ?

Answer:  $(P \land \neg Q) \lor (\neg P \land Q)$ .

### Other Forms of Induction

Strengthening the inductive hypothesis: Instead of proving  $\forall n \in \mathbb{N}, P(n)$ , prove  $\forall n \in \mathbb{N}, Q(n)$ , where Q(n) implies P(n).

- Try tiling a 2<sup>n</sup> × 2<sup>n</sup> grid with the upper right corner missing using L-shaped tiles. Get stuck at the inductive step!
- ▶ Instead, tile a  $2^n \times 2^n$  grid with *any* square missing.
- Use this when your inductive hypothesis does not give you enough information.

Strong induction: During inductive step, you can use  $P(0), P(1), \ldots, P(n)$  to help you prove P(n+1).

This is needed when you reduce, not just to the previous case P(n), but to an even smaller case.

Well ordering principle: Every non-empty subset of  $\ensuremath{\mathbb{N}}$  has a least element.

Consider the *least counterexample*; prove there is an even smaller counterexample!

## **Graph Theory**

A graph is a set of vertices V and a set of edges E.

Recall definitions: degree, connectedness. Types of graphs: trees, forests, planar, bipartite, complete, hypercubes.

Confusing terminology: paths, walks, cycles, tours?

	repeats vertices/edges?	must return to start?
path	no	no
walk	possibly	no
cycle	no	yes
tour	possibly	ves

## **Graph Induction**

A graph can be colored with  $d_{max} + 1$  colors, where  $d_{max}$  is the maximum degree of the graph.

- Use induction on the number of vertices.
- Base case: A graph with one vertex only needs one color.
- ► Inductive hypothesis: Any graph *H* with *n* vertices can be colored with  $d_{max}(H) + 1$  colors.
- Consider a graph G with n+1 vertices. Remove a vertex and its associated edges from G to form a graph G'.
- G' has n vertices, and d<sub>max</sub>(G') ≤ d<sub>max</sub>(G). Apply inductive hypothesis to color G' with ≤ d<sub>max</sub>(G) + 1 colors.
- Add the vertex and edges back to G' to form G.
- Since the vertex has ≤ d<sub>max</sub>(G) neighbors, color it using color d<sub>max</sub>(G) + 1.

## **Graph Theory Results**

Handshaking Lemma:  $\sum_{v \in V} \deg v = 2|E|$ .

• Example: For  $K_n$ , n(n-1) = 2|E|, so  $|E| = n(n-1)/2 = \binom{n}{2}$ .

Eulerian tours: Use every edge exactly once.

An Eulerian tour exists if and only if the graph is connected and every vertex has even degree.

#### Trees:

- Connected and acyclic; equivalently, connected and has |V| 1 edges. Smallest connected graphs!
- Trees are planar.

#### Hypercubes:

- Vertices consist of length-d bit strings; two vertices are adjacent iff they differ in one bit.
- Hypercubes are bipartite and have Hamiltonian cycles (visit each vertex exactly once).

## **Modular Arithmetic**

For a positive integer  $m \ge 2$ , say two numbers  $x, y \in \mathbb{Z}$  are equivalent modulo  $m, x \equiv y \pmod{m}$ , if  $m \mid x - y$ .

If  $a \equiv b \pmod{m}$  and  $c \equiv d \pmod{m}$ , then we can add and multiply these equations as normal:

 $a+c\equiv b+d\pmod{m}, \qquad ac\equiv bd\pmod{m}.$ 

Every  $x \in \mathbb{Z}$  is equivalent to exactly one of  $\{0, 1, ..., m-1\}$ . So, we let  $\mathbb{Z}/m\mathbb{Z} = \{0, 1, ..., m-1\}$  be its own number system, with addition and multiplication defined modulo *m*.

### Planarity

Planarity: can be drawn on a plane without edge crossings.

- We only discussed connected planar graphs.
- Euler's formula: v + f = e + 2.
- For  $|V| \ge 3$ , this gives  $e \le 3v 6$ .
- ▶ Important non-planar graphs:  $K_{3,3}$ ,  $K_5$ .
- Every planar graph has a dual planar graph.



## Multiplicative Inverses

For  $a \in \mathbb{Z}/m\mathbb{Z}$ , the following are equivalent:

- ▶ *a* has a multiplicative inverse in  $\mathbb{Z}/m\mathbb{Z}$ , i.e., there exists  $x \in \mathbb{Z}/m\mathbb{Z}$  so that ax = 1.
- $f: \mathbb{Z}/m\mathbb{Z} \to \mathbb{Z}/m\mathbb{Z}$  defined by f(x) := ax is a bijection.
- ▶ gcd(a, m) = 1.

If a satisfies the three statements above, then we say  $a \in (\mathbb{Z}/m\mathbb{Z})^{\times}$ .

When *p* is prime, then  $(\mathbb{Z}/p\mathbb{Z})^{\times} = \{1, \dots, p-1\}$ . Every non-zero element has a multiplicative inverse.

Extended Euclid's algorithm: given  $a, m \in \mathbb{Z}, m \neq 0$ , output  $x, y \in \mathbb{Z}$  such that  $ax + my = \gcd(a, m)$ .

For  $a \in (\mathbb{Z}/m\mathbb{Z})^{\times}$ , this gives ax + my = 1. So, x is the multiplicative inverse of a in  $\mathbb{Z}/m\mathbb{Z}$ .

### Modular Arithmetic Results

Repeated squaring (or fast modular exponentiation): Calculate  $a^b \mod m$  fast!

- ▶ Try 3<sup>60</sup> mod 13.
- Square the base, halve the exponent.  $3^{60} = 9^{30} = 81^{15}$ .
- Reduce the base:  $81^{15} = 3^{15}$ .
- ► For an odd exponent, pull out one power.  $3^{15} = 3 \cdot 3^{14} = 3 \cdot 9^7 = \cdots$

Fermat's Little Theorem: For p prime and  $a \in (\mathbb{Z}/p\mathbb{Z})^{\times}$ , one has  $a^{p-1} \equiv 1 \pmod{p}$ .

▶ Or, for all  $a \in \mathbb{Z}/p\mathbb{Z}$ ,  $a^p \equiv a \pmod{p}$ .

Chinese Remainder Theorem: For pairwise coprime moduli  $m_1, \ldots, m_n$  and fixed  $a_1, \ldots, a_n$ , the equations  $x \equiv a_i \pmod{m_i}$  for  $i = 1, \ldots, n$  has a unique solution  $x \in \mathbb{Z}/m_1 \cdots m_n \mathbb{Z}$ .

## **Midterm Question**

Polynomials *P* and *Q* (over  $\mathbb{Z}/p\mathbb{Z}$ ) are equivalent modulo  $x^2 + 1$  if  $P(x) - Q(x) = K(x)(x^2 + 1)$  for some polynomial *K*.

Similar to the definition of modular equivalence!

How many polynomials can you put into a set so that no two of them are equivalent modulo  $x^2 + 1$ ?

- First step: How many numbers are in  $\mathbb{Z}/m\mathbb{Z}$ ?
- ▶ For  $x \in \mathbb{Z}$ , Division Algorithm gives x = qm + r where  $q \in \mathbb{Z}$  and  $r \in \{0, 1, ..., m-1\}$ . So,  $x \equiv r \pmod{m}$ .
- Similarly,  $P(x) = Q(x)(x^2 + 1) + R(x)$  for polynomials Q and R, where deg R < 2.
- So,  $R(x) = r_1 x + r_0$  for some  $r_0, r_1$ .
- Since we are in ℤ/pℤ, there are p choices for r₀ and r₁, so there are p² different non-equivalent polynomials.

#### RSA

RSA public-key cryptosystem:

- ▶ Generate two distinct large primes, *p* and *q*. Let *N* := *pq*.
- ▶ Pick a public key  $e \in (\mathbb{Z}/(p-1)(q-1)\mathbb{Z})^{\times}$ . The private key *d* is the inverse of *e* in  $\mathbb{Z}/(p-1)(q-1)\mathbb{Z}$ .
- Public information: (N, e). Only the receiver knows d.
- ▶ For a message *m*, encrypt using  $E(m) = m^e \pmod{N}$  and then send. Receiver decrypts using  $D(c) = c^d \pmod{N}$ .

#### RSA details:

- Correctness: Proof uses Fermat's Little Theorem.
- Efficiency: Repeated squaring, extended Euclid, Prime Number Theorem, primality tests.
- Security: Conjectured to be secure.

## Applications of Polynomials

#### Shamir's secret sharing:

- ▶ If *k* officers get together, they know the secret  $s \in \mathbb{Z}/p\mathbb{Z}$ . If  $\leq k-1$  officers get together, they learn nothing.
- ► Define  $P(x) := s_{k-1}x^{k-1} + \dots + s_1x + s$ , where  $s_1, \dots, s_{k-1}$  are chosen randomly.
- Give each officer an evaluation of the polynomial.

#### Reed-Solomon codes:

- Given a message  $(m_0, m_1, \dots, m_{n-1})$ , encode it as a polynomial  $P(x) = m_{n-1}x^{n-1} + \dots + m_1x + m_0$ .
- Encode the message as a codeword of length  $\ell$ .
- The codeword for the message is (0, P(0)), (1, P(1)), ..., (ℓ − 1, P(ℓ − 1)).

#### **Polynomials**

A polynomial is of the form  $P(x) = a_d x^d + \dots + a_1 x + a_0$ , where  $d \in \mathbb{N}$  is the degree and  $a_0, a_1, \dots, a_d$  are the coefficients.

We look at polynomials over *fields*. Here are fields we care about:  $\mathbb{Q}$ ,  $\mathbb{R}$ ,  $\mathbb{C}$ ,  $\mathbb{Z}/p\mathbb{Z}$  for *p* prime.

Facts about polynomials in fields:

- A degree *d* polynomial has  $\leq d$  roots.
- ► There is a unique degree ≤ d polynomial which passes through any specified d + 1 distinct points.
- Lagrange interpolation: given distinct  $(x_1, y_1), \dots, (x_{d+1}, y_{d+1})$ , then  $P(x) := \sum_{i=1}^{d+1} y_i \Delta_i(x)$ , where

 $\Delta_i(x) := \frac{\prod_{j \in \{1, \dots, d+1\} \setminus \{i\}} (x - x_j)}{\prod_{j \in \{1, \dots, d+1\} \setminus \{i\}} (x_i - x_j)},$ 

is the unique degree  $\leq d$  interpolating polynomial.

## **Reed-Solomon Error Correction**

- A Reed-Solomon code with codeword length  $\ell = n + k$  can recover the message if  $\leq k$  packets are *erased*.
- A Reed-Solomon code with codeword length  $\ell = n + 2k$  can recover the message if  $\leq k$  packets are *corrupted*.
  - This code has minimum pairwise Hamming distance 2k + 1  $\implies$  correct *k* general errors.
- Berlekamp-Welch: An efficient decoding scheme for Reed-Solomon codes under corruption errors.
  - If errors are at  $e_1, ..., e_k$ , define  $E(x) = \prod_{i=1}^k (x - e_i) = x^k + a_{k-1}x^{k-1} + \dots + a_1x + a_0.$
  - Define  $Q(x) = P(x)E(x) = b_{n+k-1}x^{n+k-1} + \dots + b_1x + b_0$ .
  - Key Lemma: If  $R_0, R_1, \dots, R_{n+2k-1}$  are the received packets, then  $R_i E(i) = P(i)E(i)$  for  $i = 0, 1, \dots, n+2k-1$ .
  - This is a system of n+2k linear equations in the n+2k unknowns  $a_0, a_1, \ldots, a_{k-1}, b_0, b_1, \ldots, b_{n+k-1}$ .

#### Countability

A set *S* is countable if there is an injection  $S \rightarrow \mathbb{N}$ .

- Countable sets: N, ℤ, N×N, ℚ. All finite-length strings from a countably infinite alphabet.
- ► How to show a set is countable: put its elements into a list!
- A set *S* is uncountable if it is not countable.
- Examples:  $\mathbb{R}$ , infinite-length bit strings.
- ► How to show a set is uncountable: Cantor diagonalization.



What infinite-length bit string is not in the list? 101...

 $\blacktriangleright$  Alternatively, find an *injection* from an uncountable set (such as  $\mathbb{R})$  into the set.

# **Combinatorial Proofs**

Prove an equation involving combinatorial terms by showing that both sides count the same objects.

Midterm: For  $k \ge n$ ,

- $\binom{k-1}{n-1} = |\{(x_1,\ldots,x_n) \in \mathbb{N}^+ : x_1 + \cdots + x_n = k\}|.$
- ▶ On the RHS, since  $x_1 + \cdots + x_n = k$ , think of splitting up *k* things into *n* chunks of size  $\geq 1$  each.
- How many ways are there to create these partitions?
- This is like placing n-1 dividers among the k objects...
- ▶ So it equals  $\binom{k-1}{n-1}$ .

## Computability

Not all functions can be computed.

- ▶ Link to countability: computer programs are countably infinite, but functions  $\mathbb{N} \to \{0, 1\}$  are uncountable.
- TestHalt takes two arguments, a program P and an input x, and returns 1 iff P(x) halts; 0 otherwise.
- $\blacktriangleright$  Then, <code>TestHalt:</code>  $\mathbb{N}\times\mathbb{N}\to\{0,1\}$  is an *explicit* function which cannot be computed.

#### Reductions:

- To show that P is uncomputable, assume P exists. But, do not assume how P is implemented.
- Example: To show that TestHalt is uncomputable, do not assume that TestHalt must actually run P(x).
- Then, use the power of P to define TestHalt, which you know is impossible.
- ► Therefore, *P* cannot exist.

#### Tomorrow

Review of probability.

# Counting

- Number of subsets of an *n*-element set? 2<sup>n</sup>. Same as the number of length-*n* bit strings.
- ▶ Number of ways to rearrange  $\{1, ..., n\}$ ?  $n! = \prod_{i=1}^{n} i$ .
- ▶ Number of *k*-element subsets of an *n*-element set?  $\binom{n}{k} = \binom{n}{n-k} = n!/[k!(n-k)!].$
- ▶ Number of solutions to  $x_1 + \dots + x_n = k$  in the natural numbers? Throw *k* unlabeled balls into *n* labeled bins.
- Stars and bars: the *n* bins can be represented as n-1 "dividers" or bars. Answer:  $\binom{n+k-1}{k}$ .
- ▶ If *A* and *B* are disjoint, what is  $|A \cup B|$ ? Answer: |A| + |B|.
- ▶ What if *A* and *B* are not disjoint? Inclusion-Exclusion:  $|A| + |B| |A \cap B|$ .
- ▶ Binomial Theorem:  $(x+y)^n = \sum_{k=0}^n {n \choose k} x^k y^{n-k}$ .